

"START THE INFECTION AND SHOW HUMANS WHO SET THE RULES!"





A MEDICAL TERROR **ARCADE GAME DESIGNED FOR SHORT AND INTENSE PLAYS**

Infect important organs one by one, and destroy the ultimate defensive hope of humanity, the Nanobot Assembly System, implemented as a chip near the brain.

Reach the organ core to infect it, kill your enemies, collect red globules to keep your energy full and think when it's a good moment to stop and make some points.

Genre: Vertical platformer Release: March 30th, 2011 **Development:** 3 months **Platform:** Windows Language: English



FEATURES

- » Sick, short and intense gameplay.
- » 6 different organs to infect, with a different level structure each time.
- » Playable with one hand, using the cursors.
- » 20 different items to collect.
- » Unlockable levels and skills.
- » Old TV overlay effect.



Retro visuals and music, simple controls and procedural generated levels can turn this little game into something adictive, plus when it comes to challenge yourself with a score system that consists in the sum of your best score in each level.



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