



"A CLASH BETWEEN HUMAN CITIES AND COLOSSAL MONSTERS"



Fly around the Canary Islands as Gaurodan, and destroy cities, armies and colossal creatures in your path through this frantic shmup, created for the lovers of classic games that require mastering.

FEATURES

- » 1984 arcade production style.
- » 11 short and intense levels.
- » Unlockable survival mode.
- » Requires mastering.
- » Secret banana ending

SUBMARINE ERUPTIONS, EARTHQUAKES AND NOW GIANT MONSTERS!

Long forgotten is the legend of Gaurodan, the bird of thunder, and his fight with Guayota, the fire beast.

But now mankind has discovered the egg of Guayota within Mount Teide, and it is only a matter of time until Guarodan returns from the sky to fight the beast and punish us for awakening his ancient enemy.



Guarodan is inspired by early titles like *Defender*, *Choplifter* or *Sky Kid* in terms of gameplay, and has a similar production style to games like *Commando*, *Gyrodine* or *1942*.

Genre: Horizontal shmup
Release: July 31st, 2013
Development: 5 months
Platform: Windows
Language: English



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GAURODAN



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A game by
LOCOMALITO

Music & sound
GRYZOR87

Illustration
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